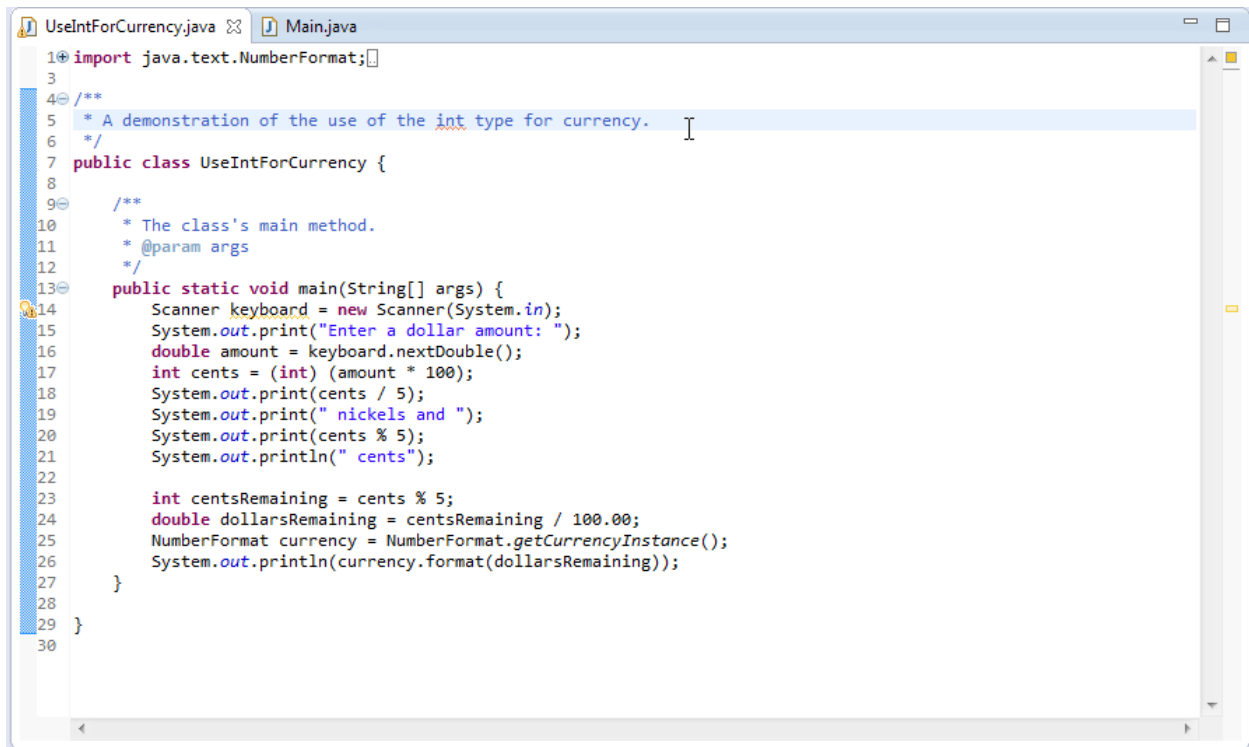


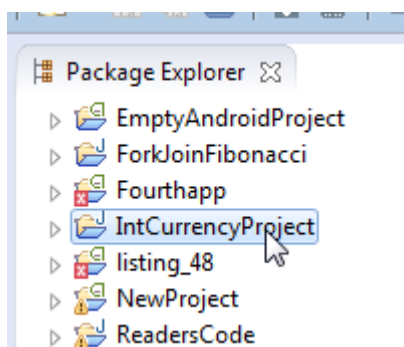
# How to Create Javadoc Pages

Add Javadoc comments to your code

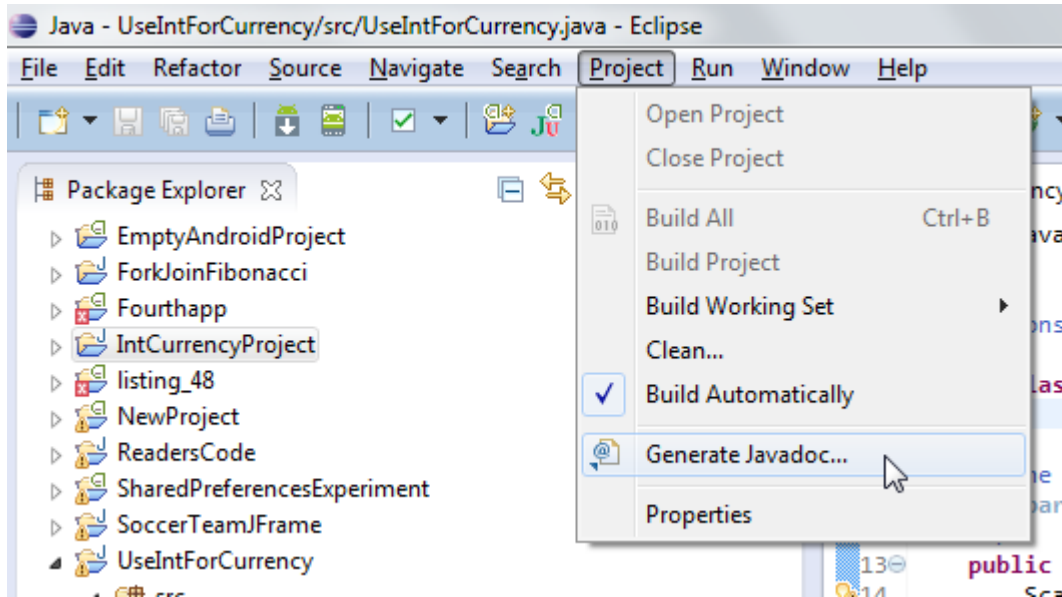


```
UseIntForCurrency.java Main.java
1 import java.text.NumberFormat;
2
3
4 /**
5  * A demonstration of the use of the int type for currency.
6  */
7 public class UseIntForCurrency {
8
9     /**
10    * The class's main method.
11    * @param args
12    */
13    public static void main(String[] args) {
14        Scanner keyboard = new Scanner(System.in);
15        System.out.print("Enter a dollar amount: ");
16        double amount = keyboard.nextDouble();
17        int cents = (int) (amount * 100);
18        System.out.print(cents / 5);
19        System.out.print(" nickels and ");
20        System.out.print(cents % 5);
21        System.out.println(" cents");
22
23        int centsRemaining = cents % 5;
24        double dollarsRemaining = centsRemaining / 100.00;
25        NumberFormat currency = NumberFormat.getCurrencyInstance();
26        System.out.println(currency.format(dollarsRemaining));
27    }
28
29 }
30
```

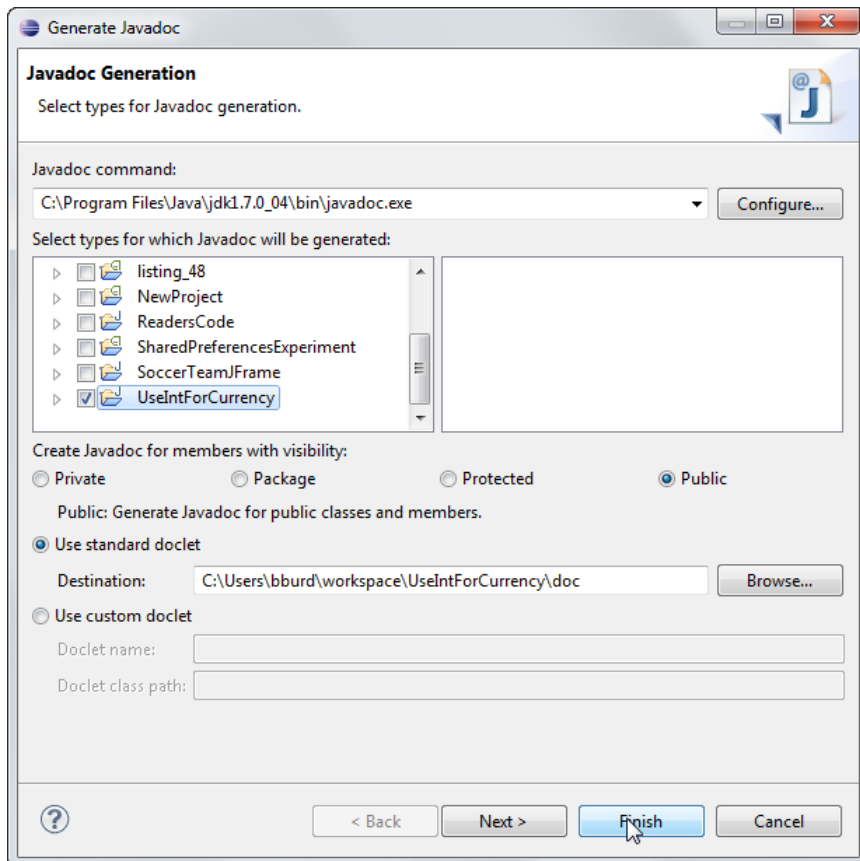
Select your project in the Eclipse's Package Explorer



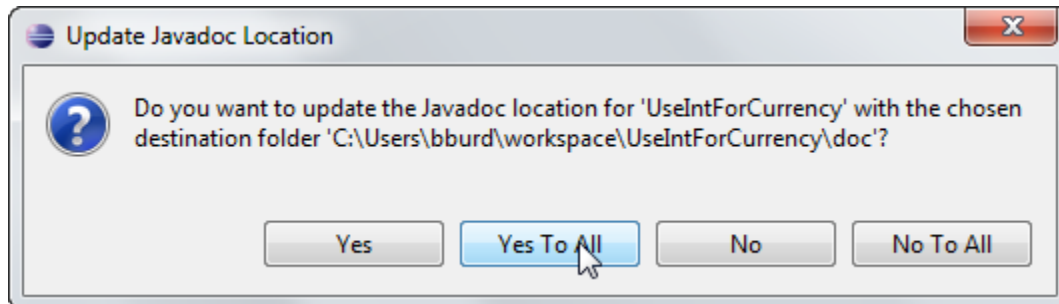
## Select Project → Generate Javadoc



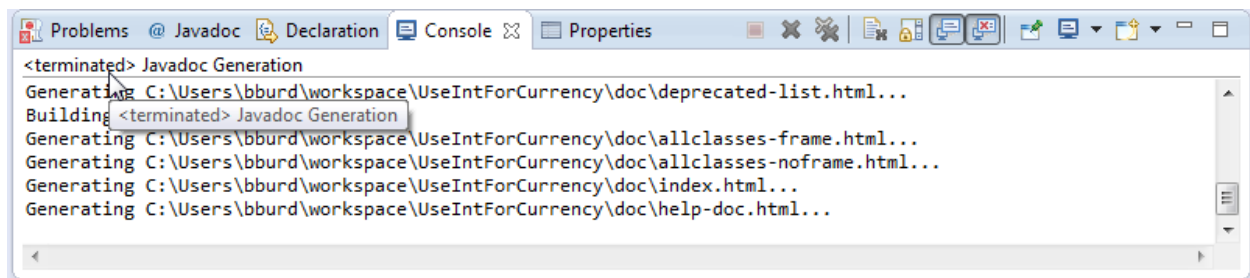
In the Generate Javadoc dialog, click Finish



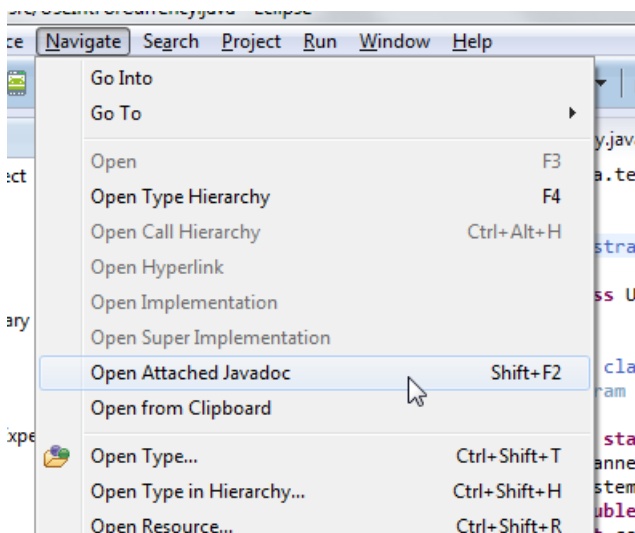
Click Yes in order to accept the default location for the Javadoc files



Wait for the <terminated> message in Eclipse's Console view



To see your new Javadoc pages, select Navigate→Open Attached Javadoc



Voilà!

UseIntForCurrency.java Main.java UseIntForCurrency

Package **Class** Use Tree Deprecated Index Help

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

### Class UseIntForCurrency

java.lang.Object  
UseIntForCurrency

---

```
public class UseIntForCurrency
extends java.lang.Object
```

A demonstration of the use of the int type for currency.

#### Constructor Summary

**Constructors**

Constructor and Description
<code>UseIntForCurrency ()</code>

#### Method Summary

**Methods**

Modifier and Type	Method and Description
static void	<code>main(java.lang.String[] args)</code> The class's main method.