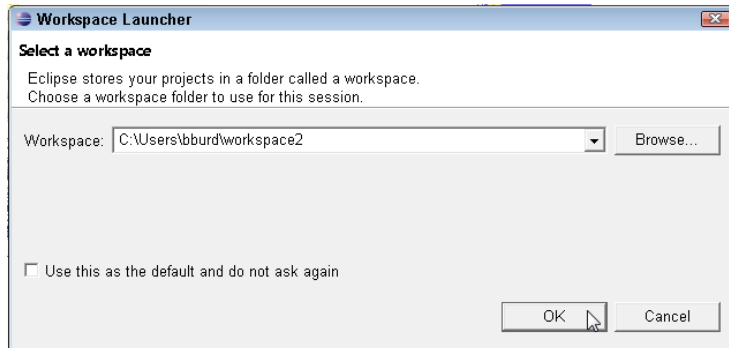


# Using Eclipse

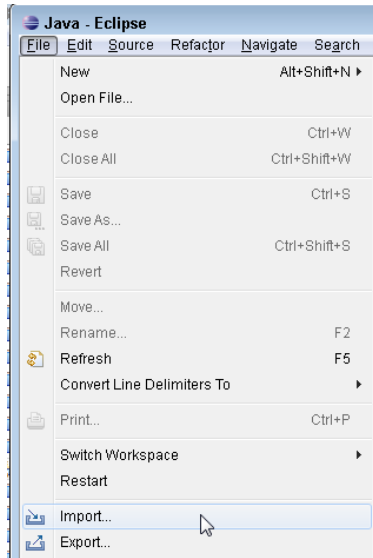
1. Launch the Eclipse application.
2. Select a workspace. (The workspace name that Eclipse suggests is fine.)



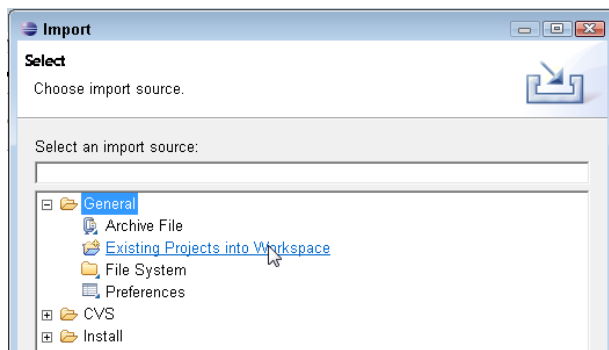
3. In the Welcome screen, click the Workbench icon.



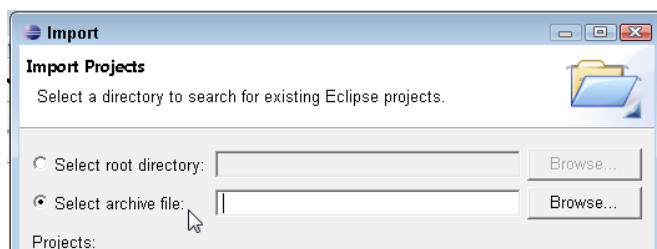
#### 4. Select File⇒Import.



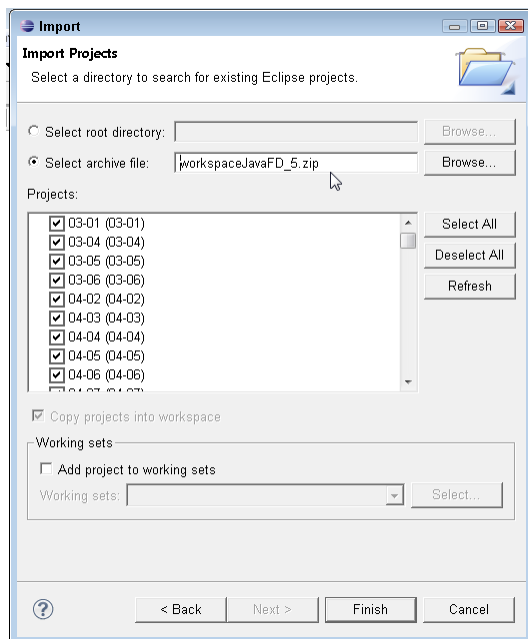
#### 5. Import Existing Projects



#### 6. Select archive file, then Browse to the location of the book's downloaded examples (a .zip file).

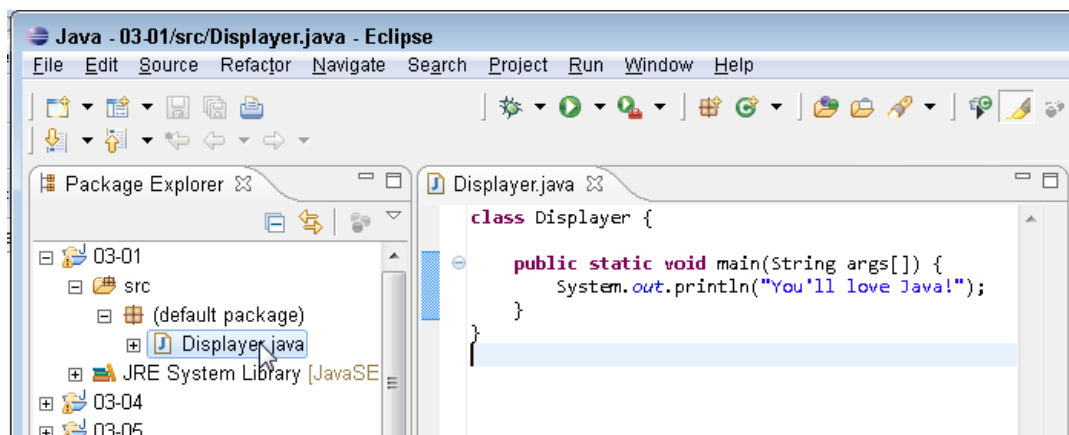


7. Select the zip file containing the book's examples. You'll see a list of Eclipse projects containing the book's code.

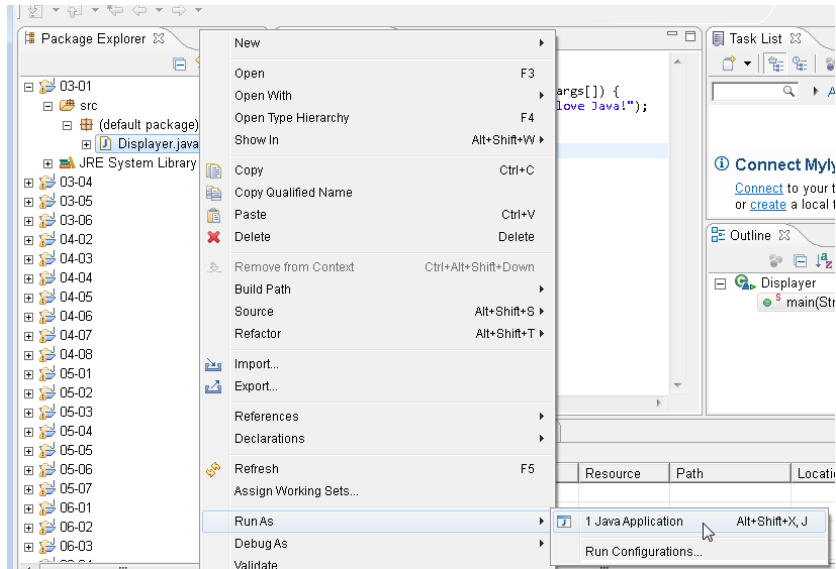


8. Click Finish.

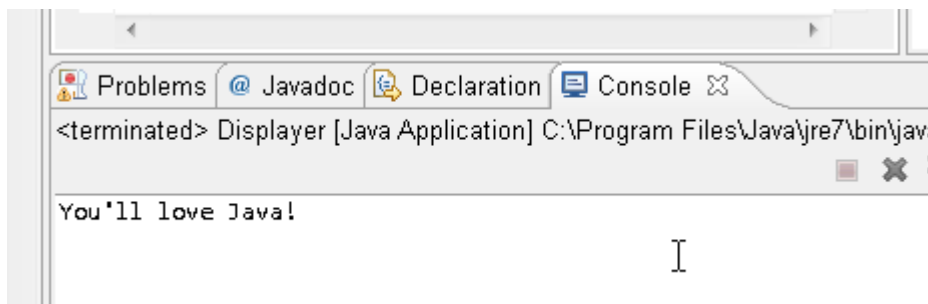
9. Double-click a Java file to see its code in the editor.



10. Right-click (Windows) or Control-click (Mac) a Java file and select Run As⇒Java Application.

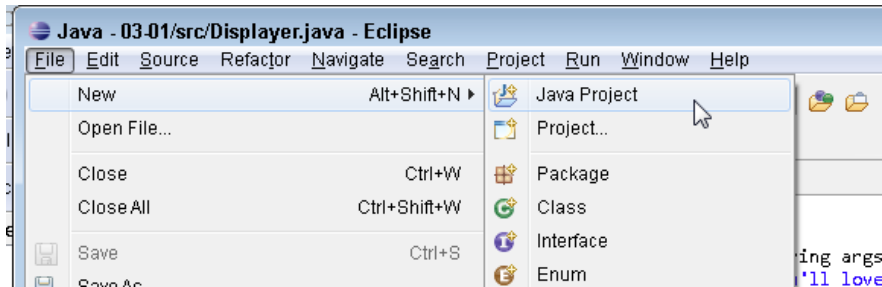


11. The program's run appears in Eclipse's Console view.

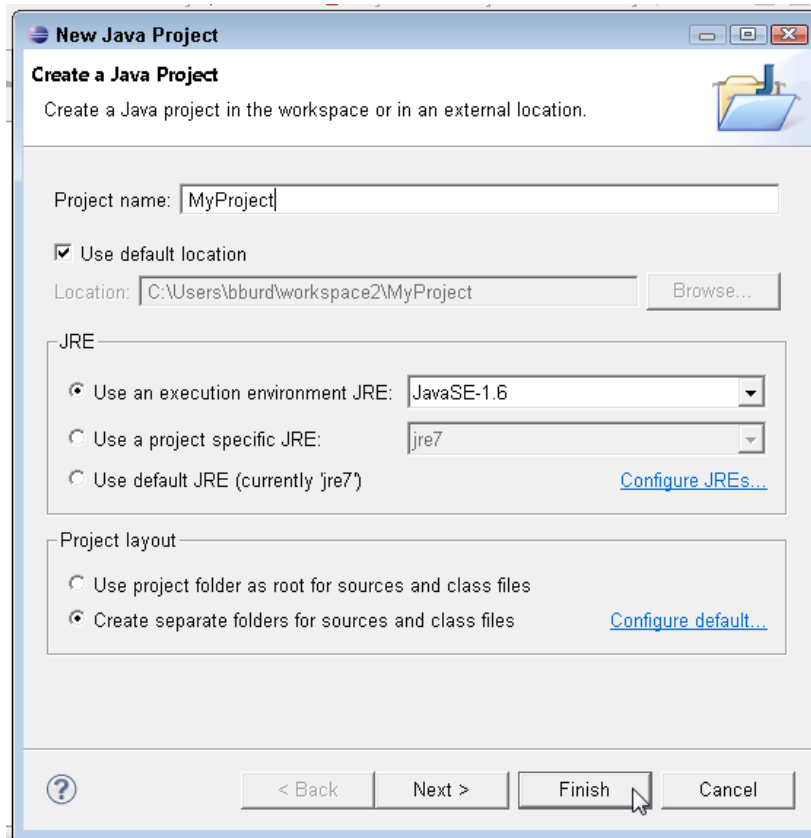


To write your own code, follow these steps:

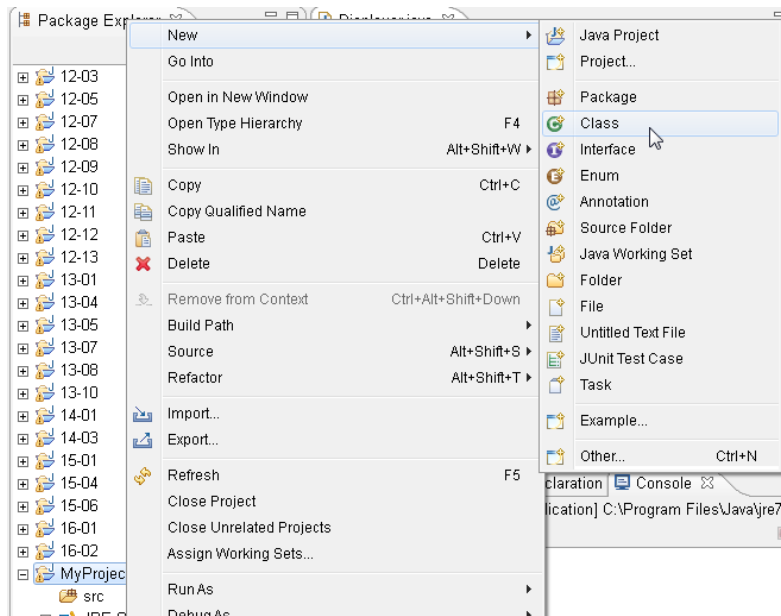
1.. Select File⇒New⇒Java Project.



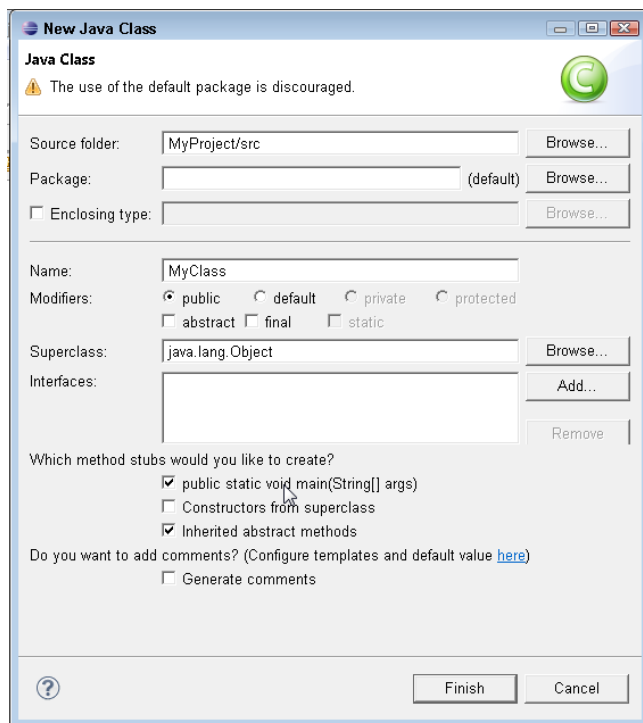
2. In the New Java Project dialog, type a name for your project, and then click Finish.



3. Right-click (Windows) or Control-click (Mac) your new project in the Package Explorer view. Then select New⇒Class.



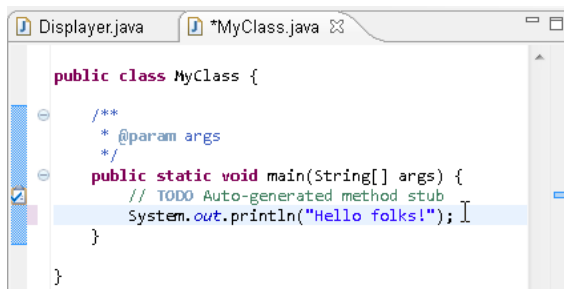
4. Type a name for your Java class. Optionally, check the box to create a main method. Then click Finish.



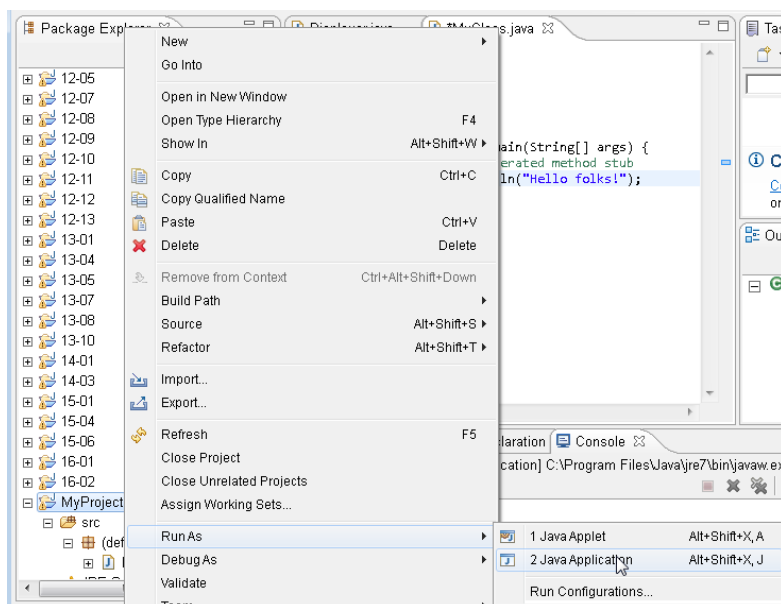
5. Your new class appears in Eclipse's editor.



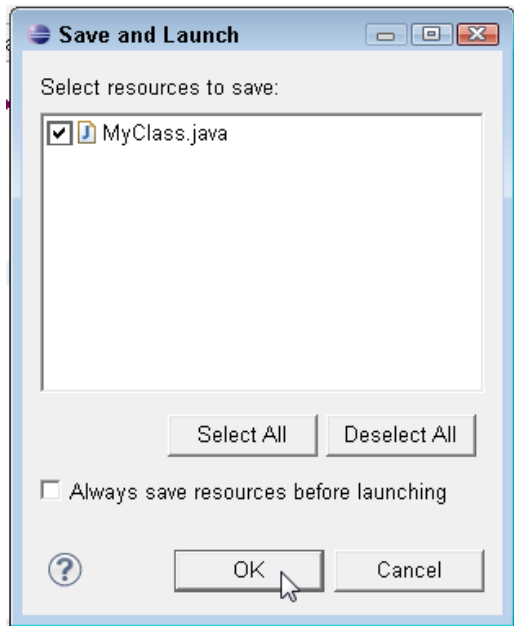
6. Edit the code in Eclipse's editor.



7. Right-click (Windows) or Control-click (Mac) your project's branch in the Package Explorer view. Then select Run As⇒Java Application.



8. If necessary, agree to save any unsaved files.



9. Your program runs in Eclipse's Console view.

